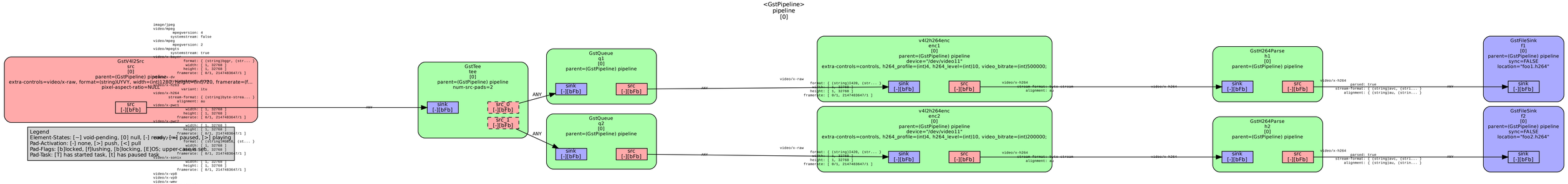
<GstPipeline>
pipeline
[0]
GstV4l2Src
src
[0]
parent=(GstPipeline) pipeline
extra-controls=video/x-raw, format=(string)UYVY, width=(int)1280, height=(int)720, framerate=(f...
pixel-aspect-ratio=NULL
src
[-]bFb]
ANY
GstTee
tee
[0]
parent=(GstPipeline) pipeline
num-src-pads=2
sink
[-]bFb]
src_0
[-]bFb]
src_1
[-]bFb]
ANY
ANY
GstQueue
q1
[0]
parent=(GstPipeline) pipeline
sink
[-]bFb]
src
[-]bFb]
GstQueue
q2
[0]
parent=(GstPipeline) pipeline
sink
[-]bFb]
src
[-]bFb]
ANY
ANY
video/x-raw
v4l2h264enc
enc1
[0]
parent=(GstPipeline) pipeline
device="/dev/video11"
extra-controls=controls, h264_profile=(int)4, h264_level=(int)10, video_bitrate=(int)500000;
sink
[-]bFb]
src
[-]bFb]
video/x-h264
stream-format: byte-stream
alignment: au
video/x-raw
v4l2h264enc
enc2
[0]
parent=(GstPipeline) pipeline
device="/dev/video11"
extra-controls=controls, h264_profile=(int)4, h264_level=(int)10, video_bitrate=(int)200000;
sink
[-]bFb]
src
[-]bFb]
video/x-h264
stream-format: byte-stream
alignment: au
video/x-h264
GstH264Parse
h1
[0]
parent=(GstPipeline) pipeline
sink
[-]bFb]
src
[-]bFb]
video/x-h264
parsed: true
stream-format: { (string)avc, (stri... }
alignment: { (string)au, (strin... }
video/x-h264
GstH264Parse
h2
[0]
parent=(GstPipeline) pipeline
sink
[-]bFb]
src
[-]bFb]
video/x-h264
parsed: true
stream-format: { (string)avc, (stri... }
alignment: { (string)au, (strin... }
ANY
ANY
GstFileSink
f1
[0]
parent=(GstPipeline) pipeline
sync=FALSE
location="foo1.h264"
sink
[-]bFb]
GstFileSink
f2
[0]
parent=(GstPipeline) pipeline
sync=FALSE
location="foo2.h264"
sink
[-]bFb]
Legend
Element-States: [~] void-pending, [0] null, [-] ready, [=] paused, [>] playing
Pad-Activation: [-] none, [>] push, [<] pull
Pad-Flags: [b]locked, [f]lushing, [b]locking, [E]OS; upper-case is set
Pad-Task: [T] has started task, [t] has paused task